

Matt J Ashworth 25 February, 1997

Last update on August 24, 2019

contact@mattjashworth.xyz • +44 7806714398 • github.com/mattjashworth • linkedin.com/in/mattjashworth
Preston • Manchester • United Kingdom

Summary

Fast Paced, Entrepreneurial socialite with a keen eye on various fields. Passionately developing software on the small and big scale. Develops/Engineers/Maintains software solutions. Architects and helps to implement future-proof technologies. Mobile orientated but proficient in many languages.

In mid to late primary school (aged 7-11) Matt experienced programming for the first ever time during ICT class playing a game called "The Crystal Rain Forest". The simple act of predefining instructions for a robot to follow (walk left two steps, walk forward five steps) was enough to trigger a fascination into computer science and programming. For the next 15 years skills would

be developed, interests would be explored and code would be written.

By the age of 16 Matt had become quite competent in writing algorithms and was familiar in VB, C# and python, but his biggest success was ahead. In Java and Android Matt found a home and over the next few years including his life at the University of Hull he would go on to write production level apps to be used by the masses.

Finishing up his degree in 2019 after a year break to pursue personal projects Matt achieved a 2:1 in Computer Science and now looks to the future where he intends to have a successful career in Software Development/ Engineering.

Experience

MATTJASHWORTH.XYZ

Software Developer & Engineer

Provides direct to consumer services and applications as well as software or end product for commercial businesses and groups. Such as mobile applications (Android), web applications, desktop tools, websites and custom software solutions. Clients: [MattJashworth](#), [Bedside Manners Band](#).

PRESTON, UNITED KINGDOM

March 2019 – present

Sainsbury's

Store Associate

Worked as part of a team to ensure store efficiency and customer satisfaction. Worked across store from checkouts to warehouse and shop floor assistant in between.

PRESTON & HULL, UNITED KINGDOM

Apr '12 – Oct '16

Please refer to Matt's Github profile for a collection of past projects and overview of previous experience.

Education

The University of Hull

BSc in Computer Science (2:1)

Main projects included; advanced programming, machine learning neural networking, mobile development, networking infrastructure, games development

HULL, UNITED KINGDOM

2015 – 2018

Cardinal Newman College

Computing, ICT, Geography (A Level)

Computing and Geography was taken following on from a keen interest and good grades at GCSE. Further computing skills were developed particularly a sound understanding of algorithms and discrete maths.

PRESTON, UNITED KINGDOM

2013 – 2015

Skills

Technical expertise: Java, Android, C#, Kotlin, Python, VB, .net, javascript, html, css and other web technologies.

Microsoft Office, Adobe Photoshop, Adobe After Effects, Adobe Premiere, Vegas Pro.

Natural languages: English (*Native*).

Interests

Non-exhaustive and in alphabetical order: aviation, compositing, cryptography, functional programming, graphic design, music cultural festivals, music (EDM specifically house, techno, trance), object orientated programming, PC Hardware, philosophy, physics, rocket science, space space exploration, travel, VFX, video games.